# Chapter 5: RSA and Factorization

#### Math 495, Fall 2008

Hope College

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# **Primality Testing**

- In practice, the algorithms used for testing primality are fast, but they do not always produce the correct answer. (That is, the penalty for using a fast algorithm is that it doesn't always work.)
- However, the error probability is a known constant. By running the algorithm many times on the same input, the probability of error can be reduced below any pre-set threshold.
- The prime number theorem implies that, for large *N*, a randomly chosen integer between 1 and *N* will be prime with probability approximately  $1/\ln N$ . Thus, a randomly chosen 512-bit integer will be prime with probability about  $1/\ln 2^{512} \approx 1/355$ .

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# Monte Carlo Algorithms

- A yes-biased Monte Carlo algorithm is a randomized algorithm for a decision problem in which a "yes" answer is always correct, but a "no" answer may be incorrect.
- The error probability is a number ε such that the probability of getting an incorrect "no" answer for any given input (for which the answer should be "yes") is at most ε.
- A **no-biased Monte Carlo algorithm** is defined similarly. A "no" answer is always correct, but a "yes" answer may be incorrect.
- Problem 5.1: Composites. Instance: an integer n ≥ 2.
   Question: Is n composite?
- We will cover two Monte Carlo algorithms for **Composites**.

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- Let *p* be an odd prime. An integer *a* is defined to be a quadratic residue mod *p* if a ≠ 0 (mod *p*) and the congruence y<sup>2</sup> ≡ a (mod *p*) has a solution y ∈ Z<sub>p</sub>. If a ≠ 0 (mod *p*) and the congruence y<sup>2</sup> ≡ a (mod *p*) has no solution, then A is called a quadratic non-residue mod p.
- Exercise: Find the quadratic residues and non-residues mod 13.
- Theorem: Let *p* be an odd prime, and let *a* be a quadratic residue mod *p*. Then the congruence y<sup>2</sup> ≡ a (mod *p*) has precisely two solutions in Z<sub>p</sub>, and they are additive inverses of each other.

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# **Quadratic Residues**

- **Problem 5.2: Quadratic Residues.** Instance: An odd prime *p* and an integer *a*. Question: Is *a* a quadratic residue mod *p*?
- Theorem 5.9 (Euler's Criterion): Let p be an odd prime. An integer a is a quadratic residue modulo p if and only if  $a^{(p-1)/2} \equiv 1 \pmod{p}$ .
- Using Euler's Criterion with the Square and Multiply Algorithm gives an algorithm for answering Quadratic Residues with complexity O((log p)<sup>3</sup>), which is a polynomial function in the number of bits needed to represent p.

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# Legendre and Jacobi Symbols

 If p is an odd prime and a is an integer, define the Legendre symbol by

$$\left(\frac{a}{p}\right) = \begin{cases} 0 & \text{if } a \equiv 0 \pmod{p} \\ 1 & \text{if } a \text{ is a quadratic residue mod } p \\ -1 & \text{if } a \text{ is a quadratic non-residue mod } p \end{cases}$$

• Theorem 5.10: 
$$\left(\frac{a}{p}\right) \equiv a^{(p-1)/2} \pmod{p}.$$

• Let *n* be an odd integer, and  $n = p_1^{e_1} p_2^{e_2} \cdots p_k^{e_k}$  its prime factorization. For any integer *a* define the Jacobi symbol to be

$$\left(\frac{a}{n}\right) = \left(\frac{a}{p_1}\right)^{e_1} \left(\frac{a}{p_2}\right)^{e_2} \cdots \left(\frac{a}{p_k}\right)^{e_k}$$

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# Legendre and Jacobi Symbols

• Caution: If p is prime, then

$$\left(\frac{a}{p}\right) \equiv a^{(p-1)/2} \pmod{p}.$$

However, if *n* is odd but not prime, it may or may not be the case that

$$\left(\frac{a}{n}\right) \equiv a^{(n-1)/2} \pmod{n}.$$

If this congruence holds, then *n* is called an **Euler pseudo-prime** to the base *a*.

 It can be shown that, for any odd composite number *n*, *n* is an Euler pseudo-prime to the base *a* for at most half of the integers *a* ∈ Z<sup>\*</sup><sub>n</sub>.

• If 
$$1 \le a \le n-1$$
 and  $\left(\frac{a}{n}\right) = 0$ , then *n* is composite.

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# Solovay-Strassen Algorithm

- SOLOVAY-STRASSEN ALGORITHM
  - Input *n*. Is *n* composite?
  - Choose a random integer *a* with  $1 \le a \le n 1$ .
  - Compute  $\left(\frac{a}{n}\right)$ .
  - If  $\left(\frac{a}{n}\right) = 0$ , then return "composite."
  - Compute  $a^{(n-1)/2} \mod n$ . If  $\left(\frac{a}{n}\right) \equiv a^{(n-1)/2} \pmod{n}$  then return "prime."
  - Otherwise, return "composite."
- An answer of "composite" is always correct, so this is a yes-biased Monte Carlo algorithm for Composites. We have *ϵ* ≤ 1/2.

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# Solovay-Strassen Algorithm

- If *n* is prime, the answer produced by the algorithm will be "prime."
- If *n* is composite, then the algorithm will answer "prime" at most half of the time.
- For a given integer *n*, we can run the algorithm *m* times in succession (choosing a different *a* each time). If an answer of "composite" ever returns, we can stop, because *n* is composite. If an answer of "prime" is returned every time, we still aren't certain *n* is prime, but if *m* is large, we can conclude that *n* is almost certain to be prime.

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# Solovay-Strassen Algorithm

- In particular, if
  - A = "a random odd integer *n* of a specified size is composite"

and

B = "the algorithm answers '*n* is prime' *m* times in succession"

then  $\Pr(B|A) \leq 2^{-m}$ .

• We are really interested in Pr(*A*|*B*). It can be shown by Bayes' Theorem that (approximately)

$$\Pr(A|B) \leq \frac{\ln n - 2}{\ln n - 2 + 2^{m+1}}.$$

• If  $n \approx 2^{512}$ , then m = 100 makes  $Pr(A|B) < 10^{-27}$ .

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# Implementing the Solovay-Strassen Algorithm

- $a^{(n-1)/2} \mod n$  can be computed in time  $O((\log n)^3)$ .
- How can we compute  $\left(\frac{a}{n}\right)$  without first factoring *n*?
- If *n* is a positive odd integer,

• If 
$$m_1 \equiv m_2 \pmod{n}$$
 then  $\left(\frac{m_1}{n}\right) = \left(\frac{m_2}{n}\right)$ .  
•  $\left(\frac{2}{n}\right) = \begin{cases} 1 & \text{if } n \equiv \pm 1 \pmod{8} \\ -1 & \text{if } n \equiv \pm 3 \pmod{8} \end{cases}$   
•  $\left(\frac{m_1m_2}{n}\right) = \left(\frac{m_1}{n}\right) \left(\frac{m_2}{n}\right)$ .

• If *m* is a positive odd integer,

$$\left(\frac{m}{n}\right) = \begin{cases} -\left(\frac{n}{m}\right) & \text{if } n \equiv m \equiv 3 \pmod{4} \\ \left(\frac{n}{m}\right) & \text{otherwise} \end{cases}$$

• This can be used to compute  $\left(\frac{a}{n}\right)$  in time  $O((\log n)^3)$ .

# Miller-Rabin Algorithm

- MILLER-RABIN ALGORITHM
  - Input *n*. Is *n* composite?
  - Write  $n 1 = 2^k m$  where *m* is odd.
  - Choose a random integer *a* with  $1 \le a \le n 1$ .
  - If  $a^m \equiv 1 \pmod{n}$ , return "prime."
  - For *i* from 0 to k 1, if  $a^{2^{i}m} \equiv -1 \pmod{n}$ , return "prime."
  - Otherwise, return "composite."
- Theorem: If *n* is prime, the MILLER-RABIN ALGORITHM returns "prime". Thus, this is a yes-biased Monte Carlo algorithm. The error probability can be shown to be at most 1/4.
- This algorithm runs in time  $O((\log n)^3)$ .

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